

ARMed SPHINCS: Computing a 41 KB signature in 16 KB of RAM

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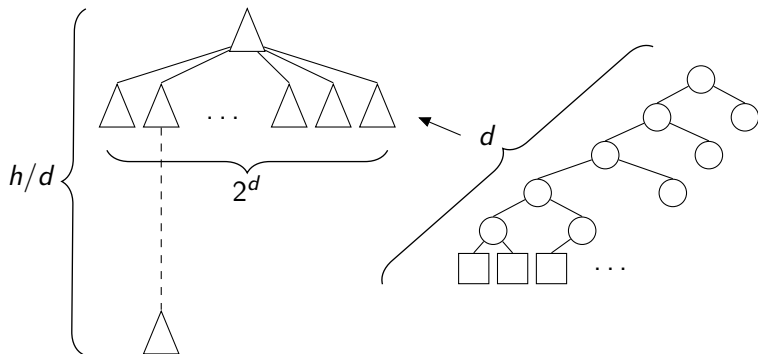
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SPHINCS

- ▶ SPHINCS: Stateless, practical, hash-based, incredibly nice cryptographic signatures [BHHLNPSW15].
- ▶ Post-quantum
 - ▶ Hash functions do not fall to Shor (but halved by Grover)
- ▶ Hash-based schemes: conservative choice
 - ▶ One-way functions necessary for signatures [Rom90]
 - ▶ Tight security reductions
- ▶ Collision resilient

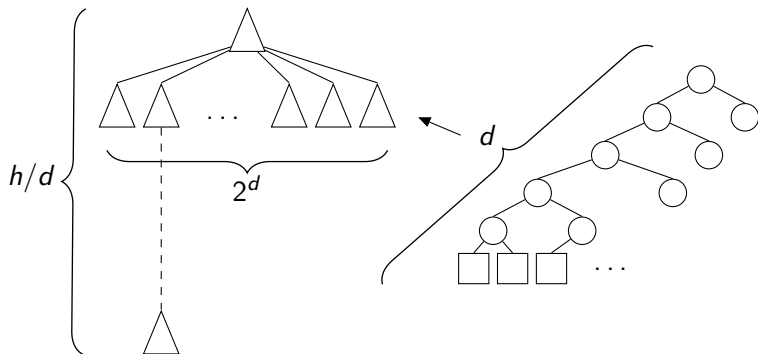
SPHINCS-256

- ▶ Large hash-tree, height $h = 60$
- ▶ Every $d = 12$ -th layer: sign child node using an OTS
 - ▶ Effectively a hypertree of $h/d = 5$ Merkle trees [Mer90]
 - ▶ Trade signature size for time
- ▶ Sign messages using 2^{60} leaf nodes



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- ▶ Sign messages using 2^{60} leaf nodes
- ▶ No need to remember index: **stateless** [Gol87]



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- ▶ OTS
- ▶ Hash functions
- ▶ Key expansion function
- ▶ FTS

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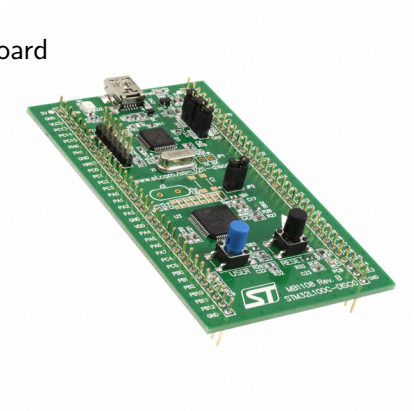
- ▶ 41KB signatures, 1KB keys
- ▶ OTS: *Winternitz OTS variant (WOTS+)* [Hül13]
- ▶ Hash functions: *BLAKE* [ANWW13], π_{ChaCha} [Ber08]
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- ▶ FTS: *HORST* [BHHLNPSW15]
 - ▶ Contains 16-layer Merkle tree (so $2^{16} = 65536$ leafs)
 - ▶ Goal: 32 authentication paths, root node
 - ▶ Paths start at (deterministically chosen) 'random' leafs
 - ▶ Complete tree takes approx. 2MB RAM..

Platform

- ▶ STM32L100C development board
- ▶ Cortex M3, ARMv7-M
- ▶ libopencm3 firmware
- ▶ 32MHz, 32-bit architecture
- ▶ 16 registers
- ▶ 256KB Flash
- ▶ **16KB RAM**

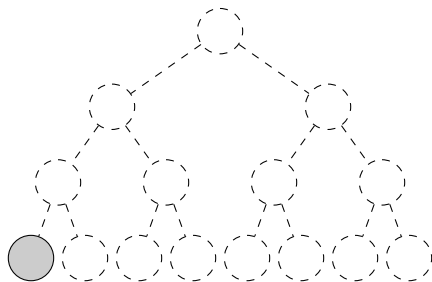


Treehash

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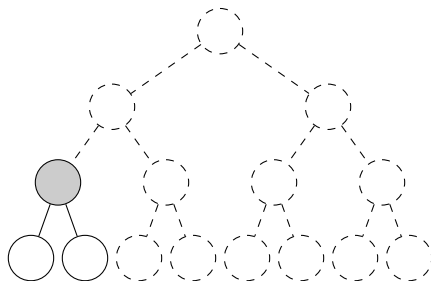
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 - ▶ Maintain a stack: at most $\log(n) = 16$ nodes (or $\log(8) = 3$, in the example below)



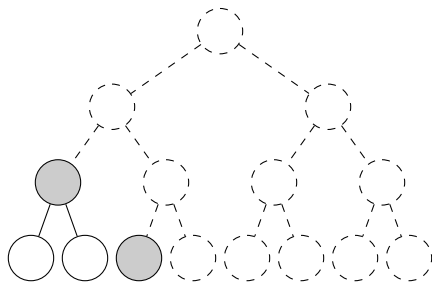
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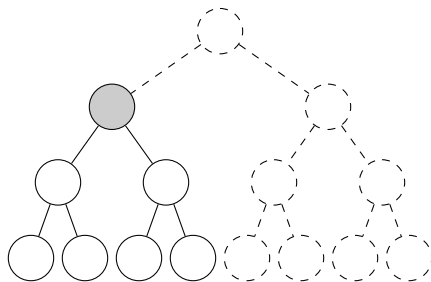
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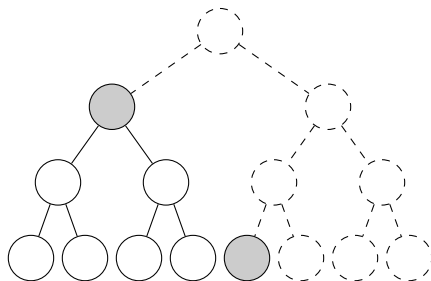
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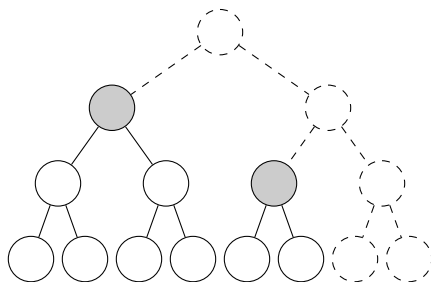
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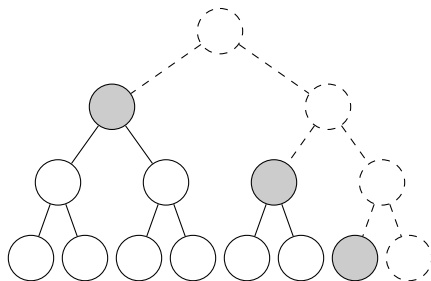
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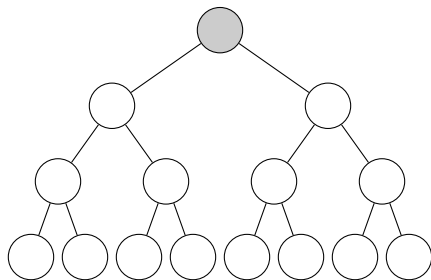
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- ▶ Output in the appropriate order..

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- ▶ Streaming message input
 - ▶ Blockwise BLAKE512
 - ▶ Stream twice: once for randomness, once for digest

ChaCha₁₂

- ▶ Core computation: ChaCha permutation
 - ▶ 685818 calls per signature
 - ▶ 65% of all computations
- ▶ 48 quarter-rounds of ADD, XOR and ROR
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- ▶ Rotates on ARMv7 are (almost always) free!
 - ▶ `eor r6, r6, r11, ROR #29`

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- ▶ Key generation: 28 205 671 cycles (0.88 seconds)
- ▶ Signing: 589 018 151 cycles (18.41 seconds)
- ▶ Verification: 16 414 251 cycles (0.51 seconds)
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- ▶ On 4-core Haswell:
"[..] signs hundreds of messages per second."

Cost of the state

- ▶ Implemented XMSS^{MT} [HRB13], configured similarly
 - ▶ BLAKE and ChaCha primitives, 256 bit
 - ▶ Two layers, subtrees with 2^{10} leafs each
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- ▶ Key generation: 8 857 708 189 cycles (276.80 seconds)
- ▶ Avg. signing: 19 441 021 cycles (0.61 seconds)
- ▶ Verification: 4 961 447 cycles (0.16 seconds)
- ▶ *Note*: slightly improved since proceedings version

Conclusions

- ▶ Stateless is expensive, but not prohibitively so
 - ▶ Signing 30x as expensive as XMSS^{MT}
 - ▶ Verification similar to XMSS^{MT}
 - ▶ (Key generation much cheaper)
- ▶ Feasible on limited platforms
 - ▶ Verification is practical
 - ▶ Non-interactive signatures (high latency)
- ▶ Further algorithmic improvements desirable
- ▶ Code is available (public domain):
<https://joostrijneveld.nl/papers/armedsphincs/>

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